

## **Important Questions**

### Chapter - 1 Introduction to computer and programming

- 1. List out types of software with Examples.
- 2. Categorize the major components of computer system and give their function.

## Chapter - 2 Fundamentals of C

- 1. Define: algorithm, flowchart, compiler.
- 2. Show the important of stdio.h header file.
- 3. Define algorithm and explain different symbols used in flowchart.
- 4. Develop an algorithm to print first N Fibonacci numbers.
- 5. Write flowchart or algorithm to find area of a triangle.
- 6. What are header files? Name at least 3 with its usage.
- 7. List all operators used in C and explain any three with example.
- 8. Draw all symbols used in flowchart and draw flowchart to find factorial number.
- 9. Describe local and global variable with example.
- 10. Describe precedence and associativity of operators with example.
- 11. What do you mean by type conversion? Give example.
- 12. What is formatted output? Using printf() statement explain it.
- 13. Distinguish the data types provided by C programming language.
- 14. Explain different types of constants.
- 15. Implement a C Program to convert temperature from Fahrenheit to Celsius and vice versa.
- 16. Demonstrate a C program to input an integer number and check last digit of number is even or odd.
- 17. Explain getch(), getchar(), gets().
- 18. List out the operators used in C language and explain any three with example



## Chapter – 3 Control structure in C

- 1. Explain while loop with example.
- 2. Explain for loop with example.
- 3. Explain break and continue statement with example.
- 4. Explain various looping control structures with suitable example.
- 5. Write a C program to input an integer number and check last digit of number is even or odd.
- 6. Define general form of 1) do while loop 2) Nested if 3) goto.
- 7. Explain switch case statement with example to read number between 1 to 7 and print relatively day Sunday to Saturday.
- 8. Write a program to reverse a given number.
- 9. Write a program to find 1+1/2+1/3+1/4+....+1/n.
- 10. Write a program to check whether entered character is vowel or not?
- 11. Construct 'C' program to print the following pattern using loop statement.
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22

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- 12. Write a program to find sum of first N odd numbers. Ex. 1+3+5+7+.....+N

## Chapter - 4 Array & String

- 1. Why null value is used in string? Justify your answer with example
- 2. Describe array with example.
- 3. What is string? Explain with example to find a character from string.
- 4. What is a string? Explain at least 4 built-in string functions with example.
- 5. What is an array? Explain one dimensional and two dimensional array declarations and initialization with suitable example.



- Write a program to print all Armstrong numbers in a given range. Armstrong number is equal to sum of cubes of its individual digits. For example 153 = 1<sup>3</sup> + 5<sup>3</sup> + 3<sup>3</sup>. So, 153 is Armstrong number.
- Write a C program to read 10 numbers from user and store them in an array. Display Sum, Minimum and Average of the numbers
- 8. Write a program to display transpose of given 3\*3 matrix.
- 9. What are command line arguments? Explain with suitable example.

#### **Chapter – 5 Functions**

- 1. What is UDF? Describe advantages of UDF.
- 2. Classification of User defined function's components (elements).
- 3. Discuss parameter passing technique used in C with example.
- 4. Create a function to swap the values of two variables.
- 5. In user defined function, what is actual argument and formal argument?
- 6. Explain call by value (pass by value) and call by reference (pass by reference) with examples in brief.
- 7. Explain the function definition, function prototype and function call with relative example.

#### **Chapter - 6 Recursion**

- 1. Define recursion. List the advantages of recursion.
- 2. Create a function to check number is prime or not. If number is prime then function return value 1 otherwise return 0.
- 3. Write a program to calculate nCr using user defined function. nCr = n! / (r! \* (n-r)!)
- 4. What is recursive function? Explain with suitable example.
- 5. What care must be taken while writing a program with recursive function?



#### **Chapter - 7 Pointers**

- 1. What is pointer? Explain with example to print the address of variable using pointer.
- 2. What is pointer? Which arithmetic operations are not valid on pointers?
- 3. Explain array of pointers with suitable example.
- 4. What is pointer? Which arithmetic operations are valid on pointers?
- 5. What is pointer to pointer? Write suitable example to demonstrate the concept.

## **Chapter- 8 Structure**

- 1. Explain with suitable example structure variable and pointer to structure variable.
- 2. Define a structure data type called time\_struct containing three member's integer hours, minutes, second. Develop a program that would assign values to individual member and display the time in following format : HH:MM:SS.
- 3. What is structure? How to access the elements of structure? How to calculate size of structure? Explain with example.
- 4. Explain how structure variable is initialized with suitable example.
- 5. Distinguish between Structure and Union.

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## **Chapter-9 Dynamic Memory Allocation**

1. What is dynamic memory allocation? Explain important functions associated with it.

## **Chapter-10 File Management**

- 1. Explain fopen() and its mode with example to write a string into file.
- 2. Describe file management. And List the various file management functions.
- 3. Write a program to illustrate the use of fputc () and fputs()