

CHAPTER-8 SECURITY & PROTECTION



SECURITY IN OS

- Interference in resource utilization is a very serious threat in an OS.
- OS security refers to specified steps or measures used to protect the OS from threats, viruses, worms, malware or remote hacker intrusions.
- Security refers to providing a protection system to computer system resources such as CPU, memory, disk, software programs and most importantly data/information stored in the computer system.
- If a computer program is run by an unauthorized user, then he/she may cause severe damage to computer or data stored in it.
- OS use two sets of techniques to counter threats to information namely: Protection , Security.

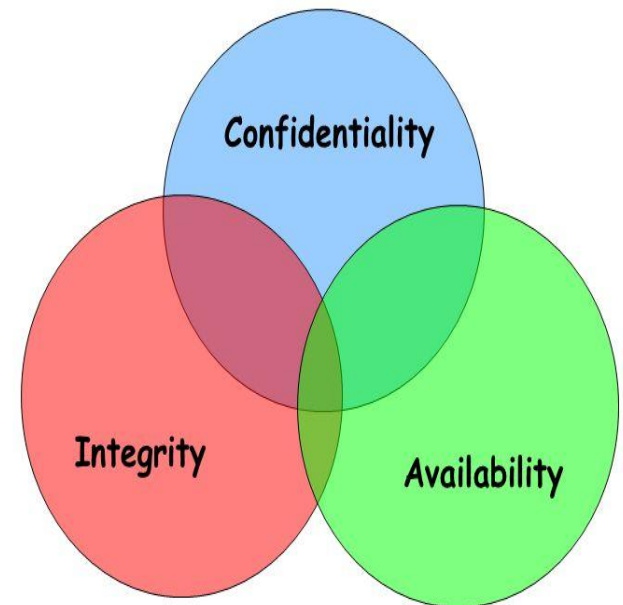
PROTECTION AND SECURITY

- Protection and security requires that computer resources such as CPU, softwares, memory etc. are protected.
- This can be done by ensuring integrity, confidentiality and availability in the operating system
- It involves guarding a user's data and programs against interference by other authorized users of the system.
- Protection refers to a mechanism which controls the access of programs, processes, or users to the resources defined by a computer system.
- **Need of Protection:**
- To prevent the access of unauthorized users
- To improve reliability by detecting errors.

SECURITY GOALS

- **Confidentiality:**
 - Preventing the disclosure of information to unauthorized users.
 - To protect personal privacy and proprietary information.
- **Data integrity:**
 - Ensuring the accuracy and authenticity of data.
 - The requirement that a computer system's resources can be modified only by authorised parties.
- **Availability:**
 - The requirement that a computer system be accessible at required times by authorised parties.

Security Goals



AUTHENTICATION

- Authentication is the process of recognizing a user's identity.
- Authentication is the process of determining whether someone or something is, in fact, who or what it declares itself to be.
- Authentication means verifying the identity of someone (a user, device, or an entity) who wants to access data, resources, or applications.



ONE TIME PASSWORDS



- One time passwords provides additional security along with normal authentication.
- In One-Time Password system, a unique password is required every time user tries to login into the system.
- Once a one-time password is used then it can not be used again.
- **One time password are implemented in various ways. –**
 - Random numbers
 - Secret key
 - Network password

PROGRAM THREATS

- **Trojan horse:**
 - Code that misuses its environment
 - A Trojan is designed to damage, disrupt, steal, or in general inflict some other harmful action on your data or network.
- **Worms:**
 - worm is self-replicating malware that duplicates itself to spread to uninfected computers.
- **Virus:**
 - Virus are self-replicating and are designed to infect other programs.
- **Trap door:**
- **Logic bomb:**



PROGRAM THREATS

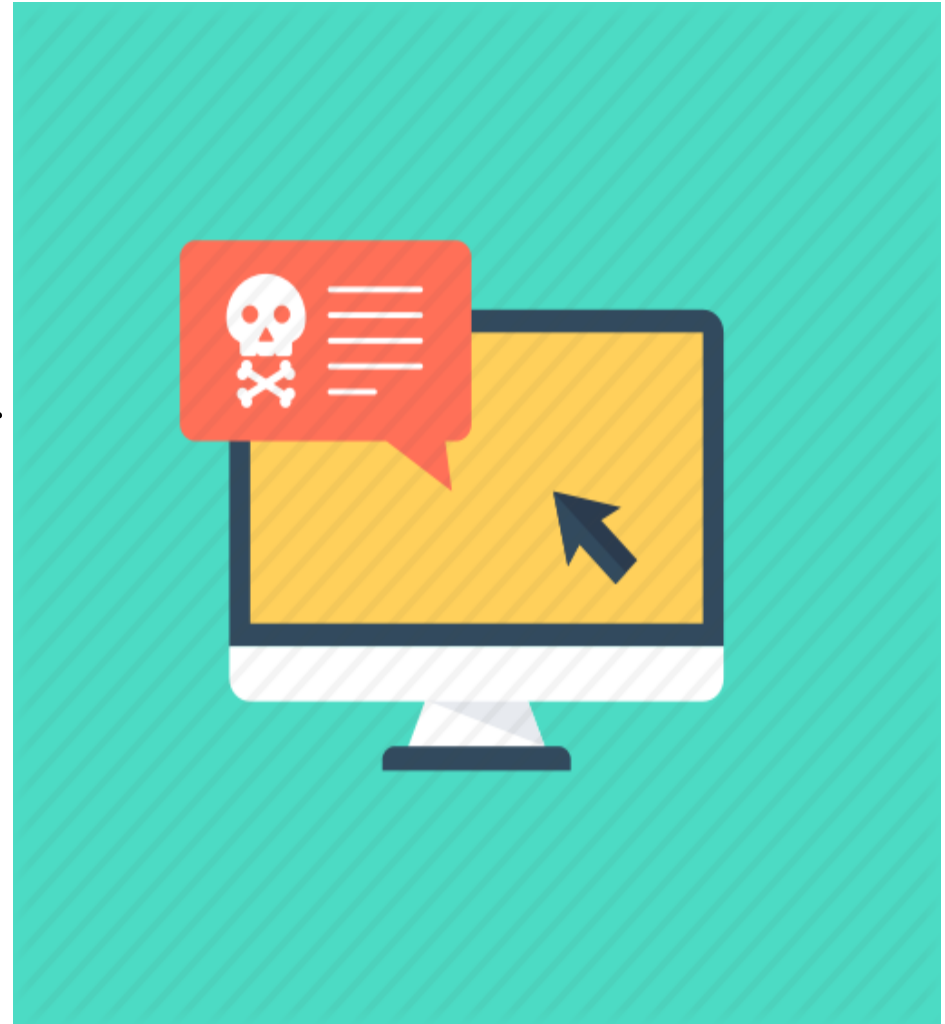
- **Trap door:**

- A computer trapdoor, also known as a back door.

- **Logic bomb:**

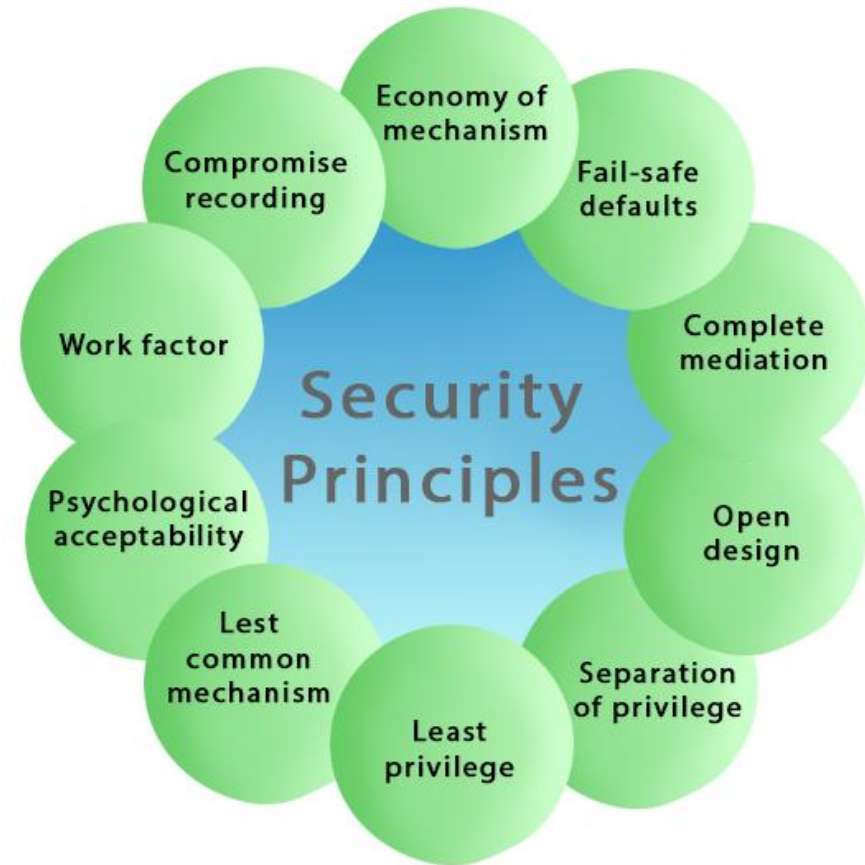
- A logic bomb is a piece of code inserted into an operating system or software application that implements a malicious function after a certain amount of time.

- A denial-of-service (DoS) is any type of attack where the attackers (hackers) attempt to prevent legitimate users from accessing the service.



DESIGN PRINCIPLES OF SECURITY

- Principle of Least Privilege
- Principle of Fail-Safe Defaults
- Principle of Economy of Mechanism
- Principle of Complete Mediation
- Principle of Open Design
- Principle of Separation of Privilege
- Principle of Least Common Mechanism



ACCESS CONTROL LIST

- An access control system determines what rights a particular entity has for a set of objects.
- It answers the question
E.g., do you have the right to read /etc/passwd
- Subjects are the active entities that do things
E.g., you, Alice, students, Dr. Jaeger
- Objects are passive things that things are done to
E.g., /etc/passwd, CSE website, project data, grades
- Operations are actions that are taken
E.g., read, view, share, change

ACCESS MATRIX

- An access control matrix is a table that defines access permissions between specific subjects and objects.
- View protection as a matrix (access matrix) , Rows represent domains , Columns represent objects , Access(i, j) is the set of operations that a process executing in Domain i can invoke on Objectj.

domain \ object	F_1	F_2	F_3	printer
D_1	read		read	
D_2				print
D_3		read	execute	
D_4	read write		read write	